Mission 6 Assignment	Name:
Pre-Mission Preparation	
This mission will create a loop that goes continuously. Give an example in your daily life that uses a continuous loop:	Answers will vary. A possible body is the human body. Our senses are in a constant feedback loop. A radar or satellite can also be an example. There are many.
Mission 6 Checks	
Objective #1 Write the code to delay for one tenth of a second:	sleep(0.1)
Objective #2 Write the code to hear a tone from the speaker:	spkr.pitch(freq) –or– spkr.pitch(784)
Write the code to turn off the speaker:	spkr.off()
Objective #3 What is an infinite loop?	A loop that doesn't stop because the condition is always true.
Objective #4 What is the calculation for the pause?	pause = 60 / tempo - beat_duration
Objective #5 What is a "state" variable used for?	Keeps track of what state the program is in. This program has two states: mute and unmute. A Boolean variable can keep track of which state it is currently in.
Objective #6 What data type is returned by buttons.was_pressed(n)? Write the code that will update the sound_on to False if the button was pressed:	A True of False Boolean value or data type
	if buttons.was_pressed(0): sound_on = False
Objective #7 What is the last value of sound_on? sound_on = True sound_on = not sound_on	sound_on = False



Objective #8 What is the first index of a list?	The first index is always 0
How do you access an item in a list?	Use the index in square brackets: item = sensors[index]
Objective #9 Inside a loop, how do you go to the next item in a list when a button is pressed?	Update, or increment the index variable: if buttons.was_pressed(1): tempo_select = tempo_select + 1
What error do you encounter at the end of this objective?	ValueError
Objective #10 How do you prevent the error?	Reset the index variable to 0 when the last index is reached: if tempo_select == len(tempo_list): tempo_select = 0
How can you prevent using a magic number in your if statement?	Use a function for the length of the list: len(tempo_list)
Post-Mission Reflection	
What is something you learned about yourself during this mission?	Answers will vary
This mission uses a "toggle" to go between two states. Give an example in your daily life that uses a toggle:	Answers will vary. Anything with two states that can go back and forth: • A TV power button turns the device on/off • You are asleep or awake • The pet wants in and out

